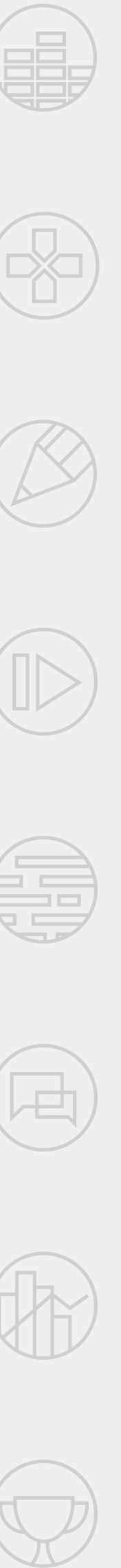




Degree PROGRAMS



Music Production

Undergraduate Degree Program - *Campus & Online*

OVERVIEW

With the music industry's growing use of the Internet and the collaborative aspects of the music production environment, the demand for original music content has increased. Full Sail University's Music Production curriculum encompasses music theory and composition, digital recording, and music production. Whether you're a novice or a veteran musician, this degree program provides you with a formal education that can help prepare you for a variety of career paths in the world of music creation and production.

From digital audio principles, digital workstation technology, and digital signal flow to advanced audio production and engineering techniques, music theory, and music history, the curriculum covers many different procedures and applications found in the music production world. Through coursework utilizing a personal production studio consisting of a laptop computer and a variety of professional audio-software programs, you will gain the confidence and skills to help you succeed in a variety of music production environments after graduation.

In addition to music production skills and techniques, you will also develop communication and critical-thinking skills while taking courses in physics, cultural studies, and professional writing.

ASSOCIATE'S OBJECTIVE

Our goal is to provide you with the focused knowledge and understanding of music production technology and concepts needed to qualify for entry-level industry positions as audio and sound-effects technicians, independent audio engineers, remote-recording engineers, location audio recordists, project-studio engineers, beat programmers, music editors, mix engineers, songwriters, and a variety of other positions in the audio and entertainment industries.

In addition to gaining technical proficiency and creative development, your education will help you develop critical-thinking, problem-solving, and analytical skills that contribute to lifelong learning, providing you with tools to help sustain a long and productive professional career in the entertainment and media industries.

BACHELOR'S OBJECTIVE

Our goal is to provide you with the focused knowledge and understanding of music production technology and concepts needed to qualify for entry-level industry positions as multimedia music composers and producers, audio and sound-effects technicians, music supervisors, music editors, project-studio engineers, beat programmers, music arrangers, songwriters, digital-music recording engineers, postproduction audio engineers, MIDI/digital audio workstation operators and programmers, and a variety of other positions in the audio and entertainment industries.

In addition to gaining technical proficiency and creative development, your education will help you develop critical-thinking, problem-solving, and analytical skills that contribute to lifelong learning, providing you with tools to help sustain a long and productive professional career in the entertainment and media industries.

Music Production

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Campus

Chronological Course Schedule by Months

	MONTH	CODE	COURSES	CREDIT HOURS
Bachelor's Program	Associate's Program	1	GEN1011 Creative Presentation	3.0
			DEP1013 Psychology of Play	3.0
	2	AEM1001	Audio Arts in the Entertainment and Media Industries	4.0
		ENC1101	English Composition I*	4.0
	3	AUD1923	Recording Principles	4.0
	4	APR1355	Fundamentals of Music	3.0
	5	REC1732	Sequencing Technology	4.0
	6	REC3414	Audio Workstations	4.0
		AUD119	Project and Portfolio I: Audio Arts	3.0
	7	APR3570	Musical Structure and Analysis	4.0
	8	MPR1202	Musicianship	4.0
		MPB229	Project and Portfolio II: Music Production	3.0
		MPRC111	Professional Development Seminar I: Music Production*	1.0
	9	HUM1505	Popular Culture in Media	4.0
		MUH2429	History of Popular Music	4.0
	10	MGF1213	College Mathematics*	4.0
		MPB239	Project and Portfolio III: Music Production	3.0
		MPRC222	Professional Development Seminar II: Music Production*	1.0
	11	AUD3311	History of Recorded Music	3.0
	12	MPR3113	Music Genres	4.0
13	PHY1020	Fundamentals of Physical Science*	4.0	
	MPR3311	Musical Arrangement	4.0	
14	MPB349	Project and Portfolio IV: Music Production	3.0	
15	ENC326	Professional Writing*	4.0	
	MPR3925	Topics in Music Theory	3.0	
16	MPR4416	Audio Engineering Techniques	4.0	
	MPB359	Project and Portfolio V: Music Production	3.0	
17	IMK302	Cultural Studies and the Web*	4.0	
	MPR3701	Music Production for Media	4.0	
18	MPR4418	Audio Production for Media	4.0	
	MPB469	Project and Portfolio VI: Music Production	3.0	
19	AUD3011	Fundamentals of Music Business	3.0	
	MPR3452	Game Music Composition	3.0	
20	MPB479	Project and Portfolio VII: Music Production	3.0	
	MPRC444	Career Readiness: Music Production*	4.0	

BACHELOR'S TOTAL CREDIT HOURS: 120

BACHELOR'S TOTAL WEEKS: 80

ASSOCIATE'S TOTAL CREDIT HOURS: 60

ASSOCIATE'S TOTAL WEEKS: 40